

UM2012 Edition

Composed for performance at the University of Miami, Coral Gables, Florida, USA, March 2012.

Starting Point I

Pause, then play the same one or choose a different one.

Repeat for one minute then move to the next state.

Observe the wind. If there is no wind, play this at pitch.

and hold it.) and hold it. If possible, keep holding the first.) (...and so on...) (...massive chord!)

choose path

3 minutes

Massive Chord

If the wind picks up speed, play this proportionally higher

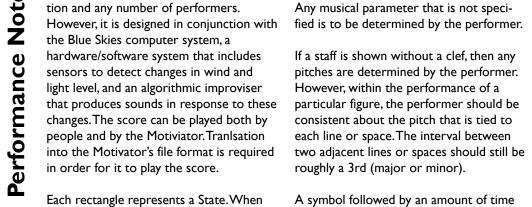
(You decide what "proportionally higher" means.)

Time between notes is roughly Notes in parentheses proportional to horizontal space. are optional.

based on the speed of the wind.

one minute

Play one of the following motives:



you enter a state, follow the instructions in that state.

This piece is written for any instrumenta-

Arrows emerging from states indicate transitions. Most arrows are labeled either would indicate that you should transition with verbal instructions or with a symbol (explained under "Special Symbols" to the stopped) for 30 seconds. These times right). This symbol or instruction indicates should be viewed as approximate; it is not the trigger that should cause you to transition out of your current state. If none of the triggers occur, you should remain in your current state until one does occur.

To begin, each performer chooses a Starting Point from among the designated Starting Points. This indicates the first state for that performer.

Performers may enter the performance at stop. any time. Whenever the performer chooses to enter, he or she should simply choose a Starting Point and begin.

Maintain a moderate tempo.

Choose one of the other performers* to follow.

* Performer may be a person or one of the

computer-controlled instruments.

Imitate whatever that performer plays,

just a little behind them in time.

Any musical parameter that is not speci-

A time embedded in the border

minutes shown here) indicates that you

should stay in that state for at least the

amount of time indicated. If the transition

arrow out of the state does not have any

additional symbols or instructions, then you simply transition after the specified

time. If it has an additional symbol, then

you start paying attention to that symbol

only after you have been in the state for

the specified duration.

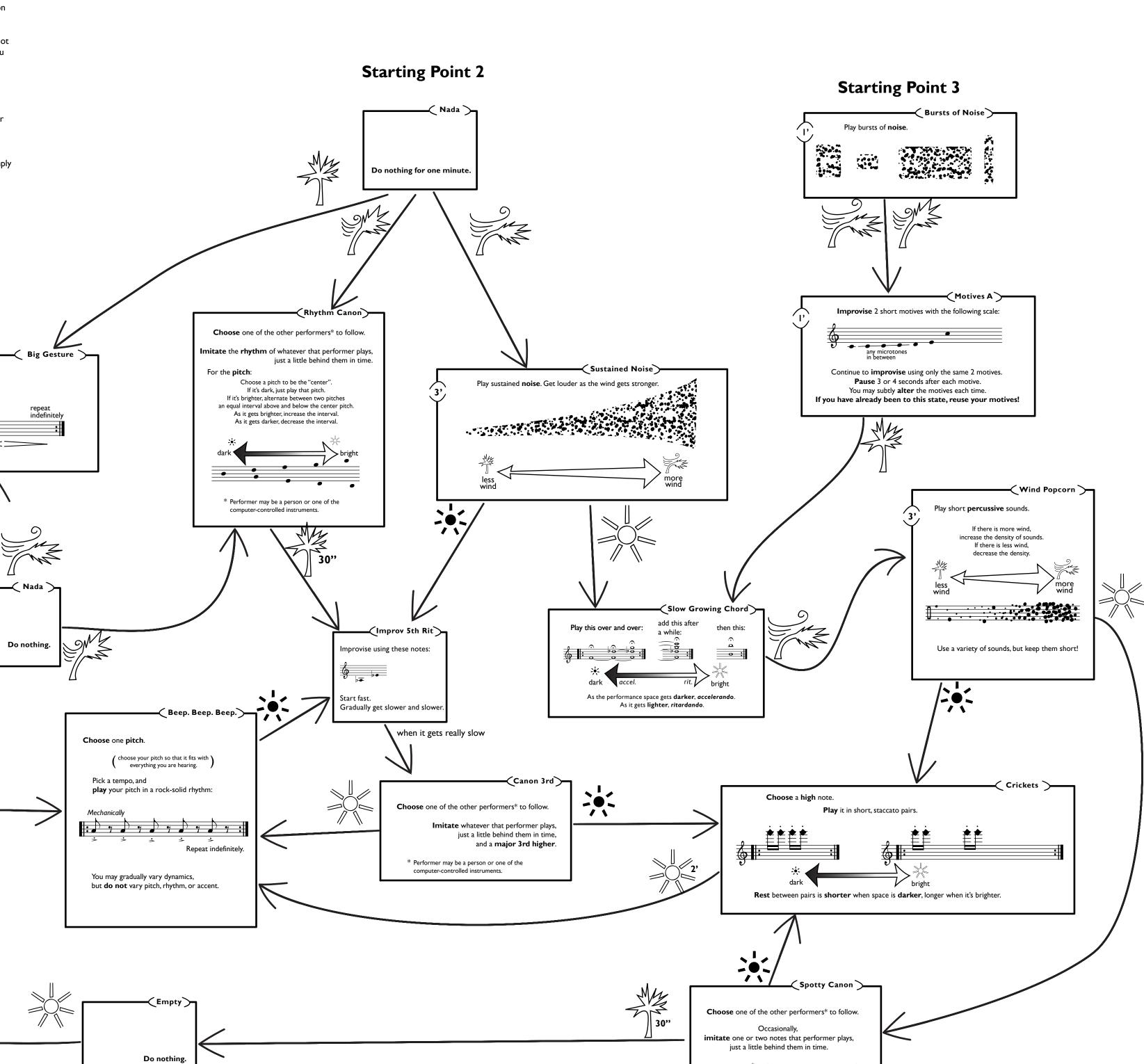
3' around the state box (such as the 3

If a staff is shown without a clef, then any pitches are determined by the performer. However, within the performance of a that produces sounds in response to these particular figure, the performer should be consistent about the pitch that is tied to each line or space. The interval between into the Motivator's file format is required two adjacent lines or spaces should still be roughly a 3rd (major or minor).

> A symbol followed by an amount of time indicates that you should not transition until that condition has been maintained for that amount of time. For example, the "little or no wind" symbol followed by 30" once the wind has stopped (or almost necessary to use a stopwatch unless you

A time without a symbol indicates that you should tranistion after being in the state for the specified amount of time. Again, the time is approximate. Use your best judgement!

The performance continues indefinitely. Whenever you wish to stop playing, simply



* Performer may be a person or one of the computer-controlled instruments.